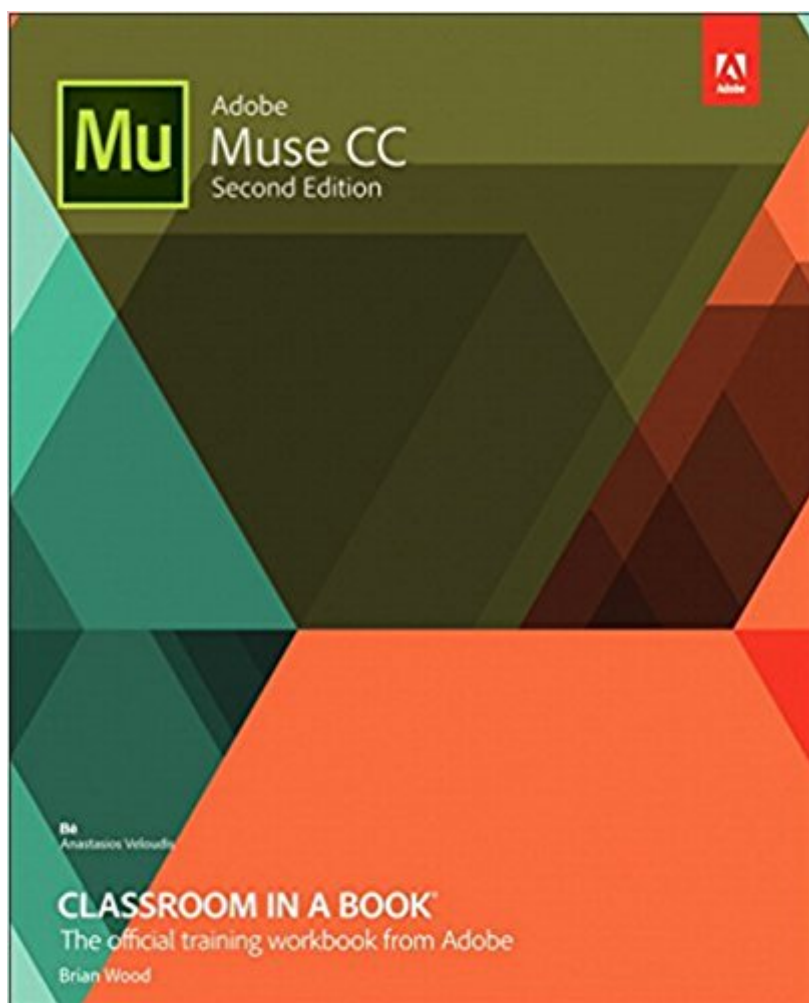


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# Adobe Muse CC Classroom In A Book (2nd Edition)



## Synopsis

Learn Adobe Muse CC from the ground up and create responsive websites using the latest web standards without writing any code. Start by planning your project using a site map and master pages. Design your responsive pages and add interactivity through buttons, links, widgets, and much more, testing your design across various screen sizes along the way. Finally, publish your site via Adobe Hosting (Business Catalyst) or standard web hosting, and learn how to export optimized web content (HTML, etc.). The fastest, easiest, most comprehensive way to learn Adobe Muse CC Classroom in a Book®<sup>®</sup>, the best-selling series of hands-on software training workbooks, offers what no other book or training program does: “an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. Adobe Muse CC Classroom in a Book contains 11 lessons that cover the basics and beyond, providing countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you. Purchasing this book includes valuable online extras. Follow the instructions in the book’s “Getting Started” section to unlock access to:

- Downloadable lesson files you need to work through the projects in the book
- Web Edition containing the complete text of the book, interactive quizzes, videos that walk you through the lessons step by step, and updated material covering new feature releases from Adobe

## Book Information

Series: Classroom in a Book

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## Customer Reviews

Brian Wood is a web developer and the author of twelve books and numerous training titles covering Adobe products such as Muse, Dreamweaver, InDesign, Illustrator, and more. In addition to training many clients, including Nordstrom, REI, Boeing, Starbucks, Nintendo, and many others, Brian speaks regularly at national conferences, such as Adobe MAX, HOW Design, and HOW Interactive, as well as events hosted by AIGA and other industry organizations. He has also written articles for SmashingMagazine.com, Peachpit.com, CreativePro.com, Adobe Inspire magazine, and more. Brian has a YouTube channel at [youtube.com/askbrianwood.com](https://youtube.com/askbrianwood.com) and a corporate training site at [BrianWoodTraining.com](https://BrianWoodTraining.com).

Excellent book for quickly getting up to speed in Adobe Muse. The lessons are arranged in the optimal order for building a website. I had never used Adobe Muse before, but I was able to complete each lesson and then immediately apply what I learned in the website I needed to build, completing my own responsive website's first draft in less than two weeks. The exercises are clear and fully illustrated. Screenshots with red rectangles and arrows identify what the text refers to. The author notes whenever an illustration might differ from a reader's screen (if, for instance, the reader's window is sized too small to show all tools). Best practices are explained throughout. Numerous tips and notes abound.

**PROS** Very clear instructions. Excellent discussion of responsive sites, graphics, colors. Many time-saving tips. Work-arounds for bugs as of the writing of this book.

- Advice on publishing the site and workarounds for possible problems.

Many downloadable PDFs with additional tips. Free downloadable files for working through the lessons. Files allowing you to start with any chapter if you don't want to start in chapter 1. Free access to a web version of the book that is updated to match application updates.

**CONS** Most lessons take longer than the stated time estimates. No discussion in chapter 2 on how to choose minimum and maximum width/height. Lessons 9 & 10 on widgets required slightly different steps.

**KINDLE FOR PC PROS** If you have two screens, having the book on the smaller screen and Muse on the larger is ideal. Links to demonstration videos. Links to book sections.

**KINDLE FOR PC CONS** Icons representing tools are too small to see in Kindle for PC even when using a large font size. This problem is alleviated by screenshots of the tool outlined in red that always follow. Kindle for PC highlighting didn't work most of the time. The lesson steps are often broken by a page break, requiring moving ahead and back. Clicking the Previous Page link moves back several pages.

A good training guide, but be sure to use Peachtree's Web-based, supplemental material to really

get your money's worth.

Too many tutorial books go off track, the book and the actual software diverge leaving you to retrace your steps, then wade through errata only to discover the book is outdated or just plain wrong. I had no problem following this book from start to finish.

Adobe does good work in training people to use their software. (I guess they have to since the learning curve is so high.) But it is state of the art.

This book is Excellent, you can create a web very easy , only follow step by step,

Great, thanks

Good but could have been better introducing web design.

Interesting

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